Latest Version: 6.0

Question: 1

Improving predictability is an important promise in Disciplined Agile. The best strategies to improve predictability is:

A. Provide adequate buffers
B. Limit the work-in-progress
C. Avoid risky work
D. Provide adequate resources

Answer: B

Explanation/Reference:
By limiting the work-in-progress, you can reduce the distractions, thereby improving predictability

Question: 2

A large team is working on several projects which are part of the same program for developing a product. Which of the following may be separate supporting roles is the team likely to need, while using a Program life-cycle to manage a team-of-teams to deliver a large product?

A. Specialists
B. Architecture owner
C. Independent testers
D. Team lead

Answer: C

Explanation/Reference:
A large team-of-teams will often need a separate test team to perform aspect of testing (such a usability testing) independent of individual agile teams

Question: 3

A team lead works very hard to get the team to collaborate and gel together as a unit. The team lead believes that teamwork will ultimately result in the best results for the business. Which principle was applied by the team lead?

A. Choice is good
B. Optimize around products/services
C. Be awesome

D. Context counts
 E. Delight customers

Answer: C

Explanation/Reference:
Being awesome is the principle that the team is collaborating and learning all the time. Such a team will most likely deliver awesome results

Question: 4

Strategic agility at scale means:

A. Use of distributed teams and established scaling frameworks
B. Application of agile and lean strategies across the organization - not just IT
C. Customizing the agile strategy based on complexity factors
D. Having a business strategy that is agile

Answer: B

Explanation/Reference:
Strategic agility at scale means extenting use of agile and lean strategies across the entire organization - not just the IT function

Question: 5

Which of the following is not a responsibility of the team members in a disciplined agile team?

A. Set appropriate expectations about release timings with the customer
B. Evolve their way of working
C. Evolve the architecture with help of architecture owner
D. Self-organize

Answer: A

Explanation/Reference:
The product owner set expectations about release time lines with the customers

Question: 6

DevSecOps extends the basic DevOps vision by:

A. Proactively identifying potential security gaps and building in security controls in DevOps processes

B. Security concerns slowing down excessively rapid deployments
C. Deploying changes faster to reduce security holes
D. Replacing DevOps with formal security practices to be the gatekeeper for deployments

Answer: A

Explanation/Reference:
Traditionally, Security and DevOps work in opposite directions. Security trying to keep operations safe and DevOps trying to update operations frequently. DevSecOps aims to proactively address security concerns in the deployment process

Question: 7

Identify the correct statement among the following.

A. A Minimal Business Increment (MBI) is often created to test a hypothesis
B. A Minimally Releasable Feature (MRF or MMF) can never be deployed on its own
C. A Minimally Marketable Release or Product (MMR or MMP) is a batch of one or more Mnimal Business Increment (MBI's)
D. A Minimally Viable Product (MVP) is a single functional feature or function that provides real value

Answer: C

Explanation/Reference:
A MMR comprises of a combination of MBI's (ref. https://www.pmi.org/disciplinedagile/process/product-management) for detailed explanation on these acronyms

Question: 8

The product owner for a web portal wants the team to think of ways to personalize the user experience based on their past usage. The principle that is being employed here is:

A. Be awesome
B. Delight customers
C. Context counts
D. Enterprise awareness

Answer: B

Explanation/Reference:
Customers are delighted when the product or services not just meet their needs but surpass them. A personalized user experience is a good example of delighting customers

Question: 9

A center of excellence is different from a community of practice in that it:

A. Also provides guidance and mentorship in specific situations
B. Is more internal facing than external
C. Is just a knowledge sharing mechanism
D. Is usually the stepping stone into becoming a CoP

Answer: A

Explanation/Reference:
A center of excellence - in addition to knowledge sharing - is basically a cream of talent in a specific area and they provide guidance to the organization

Question: 10

Design thinking should be allied with agile development practices. Which of the following benefits can be achieved by using design thinking principles?

A. Develop the perfect product the first time
B. Try to find usable solutions by exploring the problem space in a user aware way
C. Understand the requirements in detail quickly
D. Deliver the requirements in the most efficient manner possible

Answer: B

Explanation/Reference:
Design thinking is an exploratory approach to iteratively explore a problem space and identify potential solutions